



Computer Science for Innovators and Makers

Welcome to PLTW... Parents and Students

Computer Science for Innovators and Makers teaches students that programming goes beyond the virtual world into the physical world. Students are challenged to creatively use sensors and actuators to develop systems that interact with their environment. While designing algorithms and using computational thinking practices, students' code and upload programs to micro controllers that perform a variety of authentic tasks. The unit broadens students' understanding of computer science concepts through meaningful applications.

----Tiffany Johnson

Ms. Johnson's Contact Info:

E-mail: tiffanyn.johnson@cms.k12.nc.us

Phone: 980-343-5540 ext. 4012009

Grading:

Daily Work/Homework 35%

Test/Quizzes 65%

Parent Initials _____

EXPECTATIONS:

- Parents and guardians are expected to check Canvas and PowerSchool to keep up with assignments and students grades.
- Students should properly care for the computer equipment.
- Students should ask questions in class if unsure of an assignment
- Students must complete assignments as neatly and accurately as possible.
- Students must complete homework assignments
- Students should access only the websites authorized by the teacher.

Required Materials: Students must come to class prepared with a 3-ring binder, 4-tab dividers, markers, pencils, pens (blue or black) and highlighter.

Optional: Earbuds

Parent initials _____

Tutoring and Testing Policy:

It is the student's responsibility to come to tutoring if he/she makes below a 70% on any **test**. Arrangements must be made within 5 days of the notification of a failed test. The established tutoring day is Monday morning from 7:45 to 8:30. Please notify me of your intention to attend tutoring at least a day in advance, if possible.

Parent Initials _____



COMPUTER LAB & CLASSROOM RULES

1. Be respectful to others
2. Have all appropriate materials and supplies at your desk, be seated silently and working on the warm-up when the bell rings
3. Raise your hand and wait for permission to speak
4. Follow directions the first time they are given
5. Do not throw any objects in the classroom
6. Stay in your seat, unless you have permission to do otherwise
7. Keep objects, hands and feet to yourself at all times
8. Take special care of the computer equipment
9. Participate during class in an appropriate manner
10. Do class work and homework in a timely manner
11. Late work will be accepted with a grade of 50% credit within one week. After one week, the maximum a student can earn on the assignment is 10% credit.
12. Late work and make-up work will not be accepted after one week before the end of the grading period
13. Arrangements for completing late work or re-testing should be made within **five** school days. Students are responsible for making arrangements.
14. Notify Ms. Johnson immediately when you see that a computer has been damaged in any way.

Parent Initials _____

Parents

Parents and Students, please complete the following and send/bring this newsletter back to Ms. Johnson signed and dated. By signing this document, you are acknowledging that you have read this newsletter and are aware do the CTE rules, regulations, and procedures.

I have read the course newsletter form:

Parent Signature _____

Student Signature _____

Date: _____

Break a Rule?

1st Time: Warning

2nd Time: Time out, loss of computer privileges, parent contact (students will be expected to complete the missed class work at home and turn it in by the next class meeting.)

3rd Time: Time out in another teacher's room and parent contact

4th Time: Administrative Referral and parent contact

